

Information Systems | 2026

Zagreb, Croatia ■ 7-9 March

Types of Contributions

- Full Papers
- Short Papers
- Reflection Papers
- Tutorials
- Posters / Demonstrations
- Panels
- Invited Talks
- Doctoral Consortium
- Corporate Showcases

Topics of Interest

IS in Practice, Technology Infrastructures and Organisational Processes

- Power, Cultural, Behavioural and Political issues
- New Organisational Forms
- Dilution of Organisational Boundaries
- The centrality of IS and IT in Organisational Processes
- IS Management
- Information Management
- Knowledge Management
- IS and SMEs
- Innovation and IS
- Innovation and Knowledge Management
- IS and Change Management
- IS and Organisation Development
- Enterprise Application Integration
- Enterprise Resource Planning
- Business Process Change

IS Design, Development and Management Issues and Methodologies

- Design and Development Methodologies and Frameworks
- Iterative and Incremental Methodologies
- Agile Methodologies
- IS Design and Development as a Component-Based Process
- IS Design and Development as Social Negotiation Process
- IS D Design and Development as a Global and Distributed Process
- Outsourcing in IS
- Outsourcing Risks, Barriers and Opportunities
- IS Project Management
- IS Quality Management and Assurance
- IS Standards and Compliance Issues
- Risk Management in IS
- Risk Management in IS Design and Development

IS Professional Issues

- Ethical, social, privacy, security and moral issues in an e-society
- The role of information in the information society
- Myths, taboos and misconceptions in IS
- Practitioner and Research Relationship, Projects and Links
- Validity, Usefulness and Applicability of IS Academic Research
- Industrial Research versus Academic Research Issues
- Industry Innovation and Leadership and Academic Laggards
- IS consultancy as a profession
- Organisational IS Roles
- Communities of practice and Knowledge Sharing

IS Learning and Teaching

- Patterns of Demand for IS Teaching Provision
- Fads, Fashions and Fetishes in IS Curricula
- Pedagogic practice in Teaching IS
- E-Learning in IS
- Instructional Design for IS
- National Cultures and Approaches to Pedagogy
- Multiculturality and Diversity Issues in IS Learning and Teaching

IS Research

- Core Theories, Conceptualisations and Paradigms in IS Research
- Ontological Assumptions in IS Research
- IS Research Constraints, Limitations and Opportunities
- IS vs Computer Science Research
- IS vs Business Studies
- Positivist, Interpretivist and Critical Approaches to IS Research
- Quantitative vs. Qualitative Methods
- Deductive vs Inductive Approaches
- Multi-method Approaches and Triangulations in IS Research
- Design Research and the Sciences of the Artificial in IS
- Multidisciplinary Views and Multi Methodological Approaches
- New and alternative approaches to IS research
- Examples of experimental research designs in IS