17TH IADIS INTERNATIONAL CONFERENCE

Information Systems2024

9 - 11 MARCH PORTO, PORTUGAL

TYPES OF CONTRIBUTIONS

- Full papers Short Papers Reflection Papers
- Tutorials Posters / Demonstrations Panels
- Invited Talks Doctoral Consortium
- Corporate Showcases

TOPICS OF INTEREST

IS IN PRACTICE, TECHNOLOGY INFRASTRUCTURES AND ORGANIZATIONAL PROCESSES

Power, Cultural, Behavioural and Political issues • New Organisational Forms • Dilution of Organisational Boundaries
The centrality of IS and IT in Organisational Processes • IS Management • Information Management • Knowledge Management • IS and SMEs • Innovation and IS • Innovation and Knowledge Management • IS and Change Management • IS and Organisation Development • Enterprise Application Integration • Enterprise Resource Planning • Business Process Change

IS DESIGN, DEVELOPMENT AND MANAGEMENT ISSUES AND METHODOLOGIES

• Design and Development Methodologies and Frameworks • Iterative and Incremental Methodologies • Agile Methodologies • IS Design and Development as a Component-Based Process • IS Design and Development as Social Negotiation Process • IS D Design and Development as a Global and Distributed Process • Outsourcing in IS • Outsourcing Risks, Barriers and Opportunities • IS Project Management • IS Quality Management and Assurance • IS Standards and Compliance Issues • Risk Management in IS • Risk Management in IS Design and Development

IS PROFESSIONAL ISSUES

• Ethical, social, privacy, security and moral issues in an e-society • The role of information in the information society • Myths, taboos and misconceptions in IS • Practitioner and Research Relationship, Projects and Links • Validity, Usefulness and Applicability of IS Academic Research • Industrial Research versus Academic Research Issues • Industry Innovation and Leadership and Academic Laggards • IS consultancy as a profession • Organisational IS Roles • Communities of practice and Knowledge Sharing

IS LEARNING AND TEACHING

• Patterns of Demand for IS Teaching Provision • Fads, Fashions and Fetishes in IS Curricula • Pedagogic practice in Teaching IS • E-Learning in IS • Instructional Design for IS • National Cultures and Approaches to Pedagogy • Multiculturality and Diversity Issues in IS Learning and Teaching

IS RESEARCH

• Core Theories, Conceptualisations and Paradigms in IS Research • Ontological Assumptions in IS Research • IS Research • Ontological Assumptions in IS Research • IS vs Computer Science Research • IS vs Business Studies • Positivist, Interpretivist and Critical Approaches to IS Research • Quantitative vs. Qualitative Methods • Deductive vs Inductive Approaches • Multi-method Approaches and Triangulations in IS Research • Design Research and the Sciences of the Artificial in IS • Multidisciplinary Views and Multi Methodological Approaches • New and alternative approaches to IS research • Examples of experimental research designs in IS

ORGANIZED BY:

